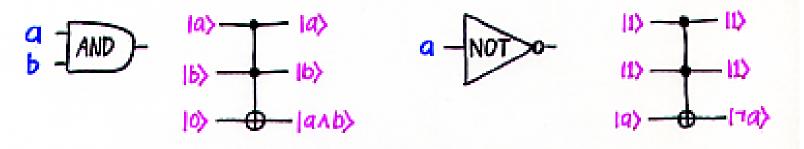
## QUANTUM VS CLASSICAL CIRCUITS

THEOREM 1: A CLASSICAL CIRCUIT OF SIZE S CAN BE SIMULATED BY A QUANTUM CIRCUIT OF SIZE O(S)

IDEA: USING TOFFOLI GATES, ONE CAN SIMULATE



IF CLASSICAL CIRCUIT COMPUTES f:{0.1}" → {0.1}"
THEN RESULT IS A QUANTUM CIRCUIT THAT
COMPUTES A UNITARY MAPPING SUCH THAT

$$|X_1...X_n\rangle|0...0\rangle|0...0\rangle \rightarrow |X_1...X_n\rangle|f(x)\rangle|g(x)\rangle$$

THIS IS FINE AS LONG AS INPUT IS NOT IN SUPERPOSITION

IN QUANTUM ALGORITHMS, IT IS SOMETIMES USEFUL TO CONSTRUCT STATES OF THE FORM

 $\sum_{x}|x\rangle|f(x)\rangle$ 

USING THEOREM 1, WE ONLY OBTAIN

$$\sum_{x} |x\rangle |f(x)\rangle |g(x)\rangle$$

WHICH MAY HAVE ENTANGLEMENT WITH THE LAST REGISTER

THEOREM 2: A CLASSICAL CIRCUIT OF SIZE S

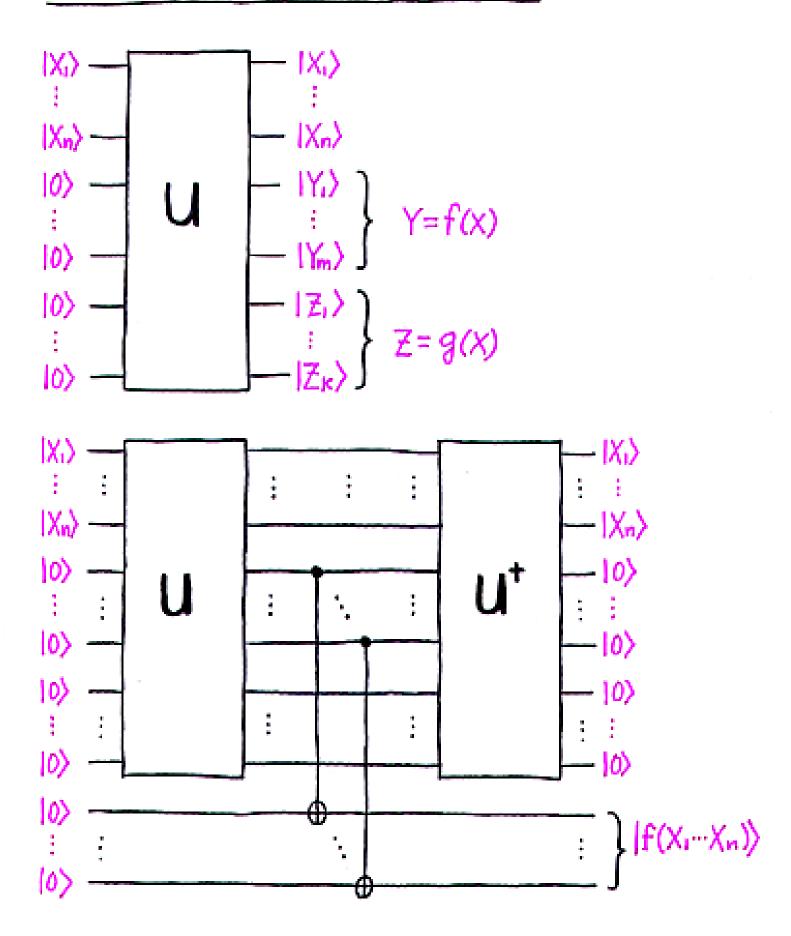
CAN BE SIMULATED BY A QUANTUM CIRCUIT OF

SIZE O(S) THAT COMPUTES THE MAPPING

 $|X_1 \cdots X_n\rangle |0 \cdots 0\rangle |0 \cdots 0\rangle \longrightarrow |X_1 \cdots X_n\rangle |f(X)\rangle |0 \cdots 0\rangle$ 

IN SUPERPOSITION, THIS RESULTS IN

#### SKETCH OF PROOF OF THEOREM 2:



THEOREM: A QUANTUM CIRCUIT OF SIZE S CAN BE SIMULATED BY A CLASSICAL CIRCUIT OF SIZE **O(2<sup>CS</sup>)** (FOR SOME CONSTANT **C**).

IDEA: TO SIMULATE AN **n**-QUBIT STATE,
USE AN ARRAY OF SIZE **2**<sup>n</sup> CONTAINING
VALUES OF **2**<sup>n</sup> AMPLITUDES WITH PRECISION **2**<sup>-n</sup>



- ADJUST THIS STATE VECTOR WHENEVER
   A UNITARY OP IS TO BE PERFORMED
- BY LOOKING AT FINAL AMPLITUDES, CAN

  DETERMINE HOW TO SET EACH OUTPUT BIT

EXERCISE: SHOW HOW TO DO THE SIMULATION

USING ONLY A POLYNOMIAL AMOUNT

OF <u>SPACE</u> (I.E. MEMORY)

## SOME COMPLEXITY CLASSES

## P POLYNOMIAL TIME

PROBLEMS SOLVED BY **O(N°)**-SIZE CLASSICAL CIRCUITS (DECISION PROBLEMS AND UNIFORM CIRCUIT FAMILIES)

BPP BOUNDED-ERROR GUANTEM POLY-TIME

PROBLEMS SOLVED BY O(n°)-SIZE PROBABILISTIC

CIRCUITS THAT ERR WITH PROB < \$

BQP BOUNDED-ERROR QUANTUM POLY-TIME

PROBLEMS SOLVED BY O(NY)-SIZE QUANTUM

CIRCUITS THAT ERR WITH PROB ≤ \$

### PSPACE POLYNOMIAL-SPACE

PROBLEMS SOLVED BY POLYNOMIAL-<u>SPACE</u> TURING MACHINES

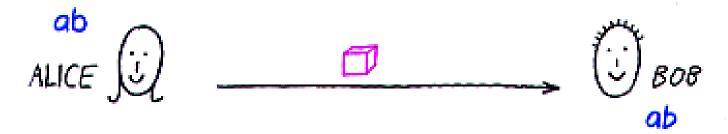
EXPTIME EXPONENTIAL-TIME
PROBLEMS SOLVED BY 0(2")-SIZE CIRCUITS

# OUR RESULTS IMPLY THAT

P = BPP = BQP = PSPACE = EXPTIME

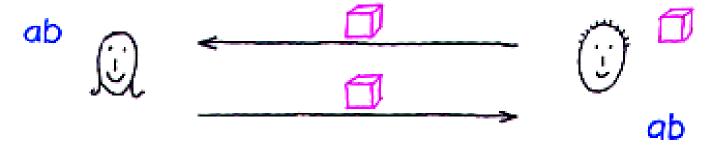
# SUPERDENSE CODING

SUPPOSE ALICE WANTS TO CONVEY TWO
CLASSICAL BITS TO BOB SENDING TUST ONE QUBIT



RECALL THAT, BY HOLEVO'S THEOREM, THIS IS IMPOSSIBLE

IN SUPERDENSE CODING, BOB CAN SEND A QUBIT TO ALICE FIRST



HOW CAN THIS HELP?

#### HERE'S HOW SUPERDENSE CODING WORKS:

- BOB CREATES THE STATE (\$100> → 1211) AND SENDS THE FIRST QUBIT TO ALICE
- ALICE: IF a = 1 THEN APPLY ox = [: :] TO QUBIT

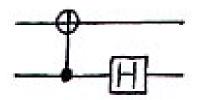
  IF b = 1 THEN APPLY ox = [: :] TO QUBIT

ab	STATE	
00	位 100>+位 111>	MDELL DICIC!
01	12 100> - 12 111>	
10	12 101> + 12 110>	BELL BASIS"
11	12 101> - 12 110>	]

THEN ALICE SENDS THE QUBIT BACK TO BOB

· BOB MEASURES THE TWO QUBITS "IN BELL BASIS"

#### SPECIFICALLY, BOB APPLIES



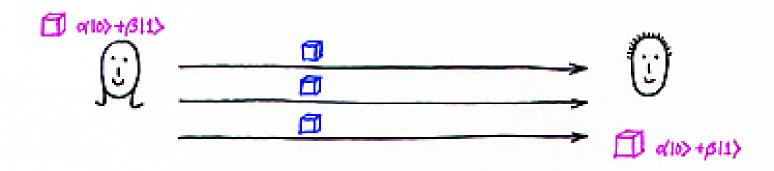
#### TO THE TWO QUBITS

INPUT	OUTPUT
位100>+位111>	100>
平100>一年117>	101>
位101>+位110>	110)
V2 101> - V2 110>	- 11>

AND MEASURES HIS TWO QUBITS, YIELDING ab

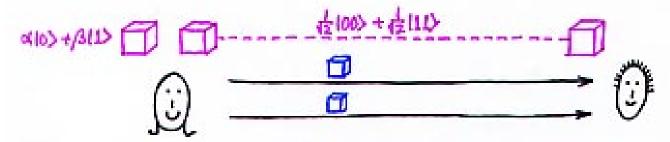
# TELEPORTATION

SUPPOSE ALICE WISHES TO CONVEY A QUBIT
TO BOB SENDING JUST CLASSICAL BITS



IF ALICE KNOWS & AND B, SHE CAN SEND APPROXIMATIONS OF THEM—HOWEVER, THIS REQUIRES INFINITELY MANY BITS FOR PERFECT PRECISION

MOREOVER, IF ALICE DOES NOT KNOW & AND B, SHE CAN AT BEST ACQUIRE 1 BIT OF INFORMATION ABOUT THEM BY A MEASUREMENT IN TELEPORTATION, ALICE AND BOB ALSO SHARE
A BELL STATE



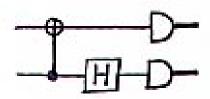
AND ALICE CAN SEND TWO CLASSICAL BITS TO BOB

HERE'S HOW IT WORKS:

INITIAL STATE 
$$(\alpha|0\rangle + \beta|1\rangle)(\frac{1}{6}|00\rangle + \frac{1}{6}|11\rangle)$$
  
 $= \frac{1}{6}|000\rangle + \frac{1}{6}|011\rangle + \frac{1}{6}|100\rangle + \frac{1}{6}|111\rangle$   
 $= \frac{1}{2}(\frac{1}{6}|00\rangle + \frac{1}{6}|11\rangle)(\alpha|0\rangle + \beta|1\rangle)$   
 $+ \frac{1}{2}(\frac{1}{6}|00\rangle - \frac{1}{6}|11\rangle)(\alpha|1\rangle + \beta|0\rangle)$   
 $+ \frac{1}{2}(\frac{1}{6}|01\rangle + \frac{1}{6}|10\rangle)(\alpha|0\rangle - \beta|1\rangle)$   
 $+ \frac{1}{2}(\frac{1}{6}|01\rangle - \frac{1}{6}|10\rangle)(\alpha|1\rangle - \beta|0\rangle)$ 

ALICE MEASURES HER TWO QUBITS IN THE BELL
 BASIS AND SENDS THE RESULTS TO BOB

SPECIFICALLY, ALICE APPLIES



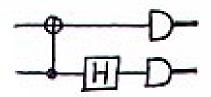
YIELDING THE STATE

ALICE SENDS HER TWO CLASSICAL BITS TO BOB
WHO THEN ADJUSTS HIS QUBIT TO BE <10>+\beta 11>
WHATEVER CASE OCCURS

$$\sigma_{x} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$
 $\sigma_{\overline{z}} = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$ 
 $\sigma_{x}\sigma_{\overline{z}} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$ 

00 
$$\alpha |0\rangle + \beta |1\rangle$$
  
01  $\sigma_{x}(\beta |0\rangle + \alpha |1\rangle) = \alpha |0\rangle + \beta |1\rangle$   
10  $\sigma_{\overline{z}}(\alpha |0\rangle - \beta |1\rangle) = \alpha |0\rangle + \beta |1\rangle$   
11  $\sigma_{x}\sigma_{\overline{z}}(\beta |0\rangle - \alpha |1\rangle) = \alpha |0\rangle + \beta |1\rangle$ 

#### SPECIFICALLY, ALICE APPLIES



#### YIELDING THE STATE

ALICE SENDS HER TWO CLASSICAL BITS TO BOB
WHO THEN ADJUSTS HIS QUBIT TO BE <10>+ \beta 11>
WHATEVER CASE OCCURS

DOES THIS RESULT IN TWO COPIES OF <10>+\beta 11>?

NO, ALICE'S COPY OF THE QUBIT GETS

DESTROYED WHEN SHE MEASURES IT

# NO-CLONING THEOREM: IT IS IMPOSSIBLE TO BUILD A QUANTUM "COPIER" THAT MAPS (<10)+311)(0) TO (<10)+311)(<10)+311)

#### PROOF IDEA:



SO, BY LINEARITY,

#### WHICH IS INCONSISTENT WITH

# CONCLUSION

- •WE HAVE INTRODUCED THE CONCEPT
  OF QUANTUM INFORMATION, A
  GENERALIZATION OF CLASSICAL
  INFORMATION
- QUANTUM INFORMATION IS THE BASIS
  OF NEW FAST ALGORITHMS
- QUANTUM INFORMATION IS THE BASIS
  OF NEW SECURE CRYPTOSYSTEMS
- QUANTUM INFORMATION CAN BE USED TO PERFORM VARIOUS OTHER FEATS IN INFORMATION PROCESSING, SUCH AS SUPER-DENSE CODING AND TELEPORTATION — AND OTHERS THAT WE'LL SEE LATER